**Alaa Abusarah**

+962781145276 **∙** Jordan,Zarqa 13136 **∙** Work@AlaaAbusarah.com www.linkedin.com/in/alaaabusarah **∙** www.AlaaAbusarah.com **∙** www.Github.com/Alaa-AbuSarah

**Senior Unity Developer**

**Team Leading | Game Producing | Technical Direction | Projects Management**

Results-driven Unity Developer with 5+ years of experience, specializing in Games Production. Proven success in managing diverse projects with Agile methodologies. Recognized for reducing development time, improving efficiency, and attracting investments.

* Reduced development time by 35% at GamesCup.
* Facilitated a rapid $56,000 investment at STEM LAP.
* Developed open-source AI framework for Unity.

**WORK EXPERIENCE**

**Hungry Mushrooms**-Jordan, *Amman* 3/2024 - Present

**Senior Unity Developer**

At Hungry Mushrooms, I developed AI for "Space Cooking Chef" optimized monetization for "Hijin Race" and "Abu Shanab" boosting revenue to $100-200/day, and analyzed player data for "Hajwala GO" I also created tools to speed up production.

* Developed AI for "Space Cooking Chef".
* Optimized monetization for "Hijin Race" and "Abu Shanab Al-Halwani".
* Boosted revenue to $100-200/day.
* Analyzed player data for "Hajwala GO".
* Created tools to expedite production.
* Expertise in Unity, C#, game design, and data analysis.

**GamesCup** -Jordan, *Amman* 11/2022 - 3/2024

**Senior Unity Developer**

I spearheaded cross-functional teams to meticulously plan, execute, and deliver high-quality games.

* Reduced development time by 35% by implementing Agile methodologies.
* Improved system efficiency, resulting in a 50% decrease in technical issues.
* Increased team productivity by 65% through the implementation of Agile methodologies.

**Stem Lap** - Jordan, *Amman* 07/2022 - 11/2022

**Senior Unity Developer**

I directed strategic initiatives for the Unity development team, ensuring innovative solutions.

* Facilitated a rapid $56,000 investment within one week by effectively translating the company's vision into a tangible product, showcasing a decisive ability to attract financial support and accelerate project development.

**Tarmem** - Jordan, *Amman* 01/2022 - 7/2022

**Senior Unity AR Developer**

Converting 3D archaeological designs into interactive materials on AR and linking them to GPS.

**Freelancer** - Jordan, *Amman* 01/2019 - 01/2022

**Game Developer**

Carrying out projects on the Unity Engine in its various fields.

**PROFESSIONAL MEMBERSHIPS**

**Lucid** - Jordan, *Amman* 09/2023 – 4/2024

**Senior Unity Developer (Remotely)**

* Achieved a 75% increase in system uptime by implementing a robust architecture.
* Implemented system improvements resulting in a 95% decrease in errors.

**ACHIEVEMENTS**

**Open-Source AI framework for Unity**

* Boosted project efficiency with an AI framework, reducing Unity project development time.
* Enhanced in-house AI capabilities, resulting in more efficient and sophisticated AI behaviours for company projects.

**PROFESSIONAL SKILLS**

* Expert in Unity game development (C#), including tools and SDKs development.
* Agile project management for optimised workflows.
* Unity-based Augmented Reality (AR) development.
* Proficient in Figma for UI/UX and Obsidian for software architecture.

**LANGUAGE COMPETENCIES**

* Arabic: native language
* English: fluent (speaking, reading, writing)